Features:

- **Digitrax SoundFX™ Sound System** - Your locomotives will sound in scale like the real thing with SoundFX™
  - Customizable 8 Bit Sound
  - 3 simultaneous voices
  - Downloadable Sound with Digitrax PR2/3 and SoundLoader software
  - 4 Megabit Onboard Sound Memory
  - 1 Watt Sound Output
  - Cam input-synchronized steam-chuff option for steam loco use

- **Drop in Light board replacement** for easy install.

- **Factory 18mm x 10mm, 8 ohm speaker**

- **Smart Power Management** - no more booster or programmer shutdowns! No extra equipment needed to program or run

- **SoundFX™** does not require an external rate sensor to vary workload.

- **Digitrax LocoMotion® System** - Your locomotives look like the real thing. The Digitrax LocoMotion® System makes them run like the real thing, too!

- **SuperSonic** motor drive for silent operation.

- **Digitrax FX3 Functions** - Control lights and functions for prototypical lighting effects and on/off control:

- **Transponder ID Equipped** ready for transponding on your Layout

- **Program CV’s using any Digitrax Compatible Control system** without having to buy any extra equipment

- **Direct mode programming**

- **Operations Mode Programming**

- **Decoder Reset CV** with or without speed table reset.

- **Motor Isolation Protection** helps prevent damage to your decoder.

- **Basic, Advanced & UniVersal Consisting**

- **2 Digit and 4 Digit Addressing**

- **DCC Compatible**

- **Digitrax “no worries” warranty**

- **FCC Part 15, Class B RFI compliant**

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SDN144A0 SoundFX™

Drop in Mobile Decoder for Atlas N Scale GP38 and similar Locomotives. Preloaded with selectable GP38 or C420 Sound Schemes

SDN144A0: Drop in Decoder with SoundFX™

1 Amp/1.25 Amp Peak, 4 FX3 200ma Functions, Includes 18mmx10mm 8 Ohm Speaker
Parts List
1 SDN144A0 light board replacement Decoder with Sound FX™
1 Factory wired 18mm x 10mm  8 Ohm speaker.
1 Factory wired 100 uF/25V capacitor ,  1 Instruction sheet

Installation Information
See the Digitrax Decoder Manual for complete decoder test procedures, installation instructions, programming and technical information. Digitrax manuals and instructions are updated periodically. Please visit www.digitrax.com for the latest versions, technical updates and additional locomotive-specific installation instructions. Machining or modification of frames or shell parts require some skill and patience, as they are easily damaged. After market pre-machined frames may be available for some locomotives.

Figure 1: SDN144A0 installation in Atlas N-GP38

1. Carefully remove the Atlas GP38 shell parts. Remove the factory analog light PCB, trucks, drive shafts, motor and all parts and carefully save these in the correct order for re-installation.

2. Place the decoder in position on one frame half and route the motor tabs through the PCB slots, as shown in Figure 1. Reassemble the mechanism making sure that the track pickup springs are not bent from position, which may cause poor pickup. If the decoder power tabs in the frames are a loose fit due to tolerances, it is useful to place some kapton tape under the decoder (in front of motor tabs) to make the fit more snug.

3. The rear light and number boards part shown removed in Figure 2 will need
to be trimmed on the inside or removed to make clearance for the speaker. For this installation the factory 18mm x 10mm speaker is mounted in the upper rear under the decoder, as shown in Figure 3, and BLMA fan details have been added to the rear two fan details to increase sound levels.

Before mounting the speaker under the decoder some kapton tape must be placed over the silver conductive disc on the speaker back, so this will not short the frame halves when installed. The speaker can be slid under the decoder until located as shown in Figure 3. You can optionally remove the white tape from the speaker to stick the speaker in the correct position against the decoder. Dress the speaker wires so they do not get in the way of the shell and do not short to anything.

4. (Optional) Functions for other lights etc., may connected to the pads identified in Figure 4. These function leads effectively switch the track voltage, so LED’s and 1.5V lamps will need current setting resistors installed externally, as required.

5. The included 100uF/25V electrolytic energy storage capacitor will fit inside the frame and shell in the cab location shown in Figure 3. For other locomotives it may be possible to create space to accept this or another capacitor elsewhere. Place kapton tape under the capacitor and make sure that the capacitor case and leads do not short to the frame, or damage to the
decoder will result.

6. Inspect the installation before testing the sounds and replacing the shell. In particular **ensure motor tabs make proper contact with the PCB slots and do not short to the frames, and the power tabs connect to the castings.**

7. Connect to active DCC track power from a compatible DCC system and select the factory default address 03 to enable sounds for testing.

8. Be sure F8 (mute) is OFF to allow sound output, and after track power is applied and the engine “starts”, press F1(bell) or F2 (whistle/horn) ON to hear these associated sounds. When removing the shell, note that the speaker is a snug fit and do not pull on the speaker wires to remove the speaker from the shell.

9. Customize sounds by programming Sound CV’s to adjust the desired configurations, as shown in the following tables of Sound FX CVs. CV60=0 sound scheme is a GP38 and CV60=1 is an Alco C420. Other locomotives may be downloaded from the Digitrax web site and conveniently programmed using a PR3 programmer. This “A0” form-factor PCB may be used in a number of other N scale locomotives by applying a little modeling ingenuity.

### Speaker Mounting and baffle or enclosures.

The sound performance of any attached speaker(s) is greatly affected by the mounting system and required baffle or rear enclosure space. Depending on the locomotive model and construction and speaker chosen it may be necessary to modify the frame or parts of the internal shell to make room for one or more speakers and enclosure.

For the Atlas N scale GP38 installation shown here the whole body acts as a sound baffle once the shell is in position. To optionally increase the sound volume it is possible to drill out the two rear fan details as shown and replace these with painted BLMA brass fan parts that permit the improved venting of sound.

Obviously the space inside this N-scale locomotive is limited since the frame is configured for maximum weight and pulling effort, and the installation shown here is just one variation of the possible locations for a speaker.

The baffle is used to isolate the speaker diaphragm front sound waves from the “out of phase” rear sound waves. This minimizes sound cancellation, particularly at lower frequencies. For most efficient sound generation, the cubic space of the baffle should be as large as practically possible, and the baffle walls should be acoustically rigid so not to allow acoustic interference.

For example, you can wire in the SDN144A0 in a modern HO-scale locomotive with a high-efficiency can style motor as long as the stall current is less than 1 amp at the track voltage in use. In this case it is possible to change to a larger speaker(s) that has a “high bass” or similar enhancement. For best oper-
**Figure 4:** SDN144A0: connections (top view)

- **Speaker +**
- **Speaker -**
- **Factory 18mm x 10mm Speaker**
- **Rear LED (FOR)**
- **Front LED (F0F)**
- **-ve pad for storage cap**
- **+ve pad for storage cap**
- **+ve lead**
- **100uF/25V insulated storage cap**
- **GRAY - left motor**
- **CAM input**
- **ORANGE - right motor**
- **GREEN - F1**
- **YELLOW - FOR**
- **VIOLET - F2**
- **WHITE - F0F**
- **BLUE - + com**
- **ORANGE - right motor**
ation it is useful to connect the optional 100uF storage capacitor or larger value
to help overcome pickup dropouts due to dirty track etc.

**Using this decoder in other locomotives**

The factory supplied SDN144A0 sound project is selectable for an GP38
(default) or Alco C420 diesel locomotive, by the value in CV60. If you want
to install it in a different and compatible locomotive, such as; an Fairbanks
Morse H16-44 or SD24 etc, you can simply load a different sound project for
that type of locomotive. For all installations it is likely that the frames and/or
shells may need modification, and it is possible to use another after-market
8ohm speaker e.g. round 13mm to allow an easier install.

**Customizing Your Decoder**

Your Digitrax SDN144A0 Sound FX decoder is ready to run and will operate
and generate sound using address 03 with no additional programming. On your
Digitrax system, simply select the locomotive’s address and the sound will
start. On some DCC systems, it is necessary to select the locomotive address
AND send a command to start the sounds.

For a more prototypical railroading experience, your decoder can be
customized for your specific locomotive by programming some of the
Configuration Variables, or CVs, available. Digitrax Sound decoders can be
programmed using either the paged mode or direct mode method on a
programming track or with the operations mode using the main line. See the
Digitrax Decoder Manual or the Digitrax web site for more information.

**Initial Test and Programming:** This decoder is preprogrammed and tested
with an GP38 diesel locomotive sound scheme, and is ready to operate on
factory default address 03. Before customizing the decoder it is useful to
run it on the factory default address 03 to check the installation. The follow-
ing sections show how to change the locomotive address and customize the
decoder

For more information on general decoder installation and programming tech-
niques and examples visit the www.digitrax.com

**Changing the Decoder Address**

The first CV most people change is the decoder address. This allows you to
independently control each loco with a unique address. Digitrax decoders are
shipped with CV01 (AD2), the two digit address, set to 03. Following is a brief
description of how to change the decoder address with a Digitrax DT series
throttle. See your Starter Set Manual for complete programming instructions.

1. Place the loco on the programming track. Go into Program Mode on your system.
   On DT400/DT402 press **PROG**. On DT300, DT100 & DT200 press **RUN/STOP &**
2. Choose AD2 for 2 digit addressing or AD4 for 4 digit addressing (DT400/DT402 and DT300). (Ad for DT100 & DT200, see set manual for 4 digit instructions).

3. Choose the address you want to set up for the decoder.


**Note:** CV29 must also be programmed to enable 4 digit addressing, this is done automatically by the DT400/DT402 & DT300 but not on earlier throttles.

### Digitrax LocoMotion® System

Your locomotives look like the real thing, now you can make them run like the real thing, too. Digitrax decoders incorporate torque compensation for smooth as silk operation. You can also program CVs that control momentum, 3 step and 128 step speed tables, switching speed, normal direction of travel, scaleable speed stabilization and more to take full advantage of the Digitrax LocoMotion® System.

#### Momentum-CV03 & CV04

Momentum is part of the LocoMotion® System. Acceleration is controlled by CV03 and deceleration by CV04. Both come from the factory set to 000. A range of 000 to 031 is available for both accel and decel. Try CV03:003 and CV04:000 as a starting point for experimenting with momentum.

#### Speed Tables-How the Loco Responds to the Throttle

With Digitrax LocoMotion®, there are two types of speed tables: 3 Step Tables and High Resolution 28 Step Tables. Please see your Decoder Manual for a discussion of the 28 Step Tables. The 3 Step Tables are set up by programming 3 CVs: Start Voltage (CV02), Mid point Voltage (CV06) and Max Voltage (CV05). These values are set at 000 at the factory. All have a range of values from 000 to 255. We recommend the following CV values as a starting point for experimenting with speed tables.

<table>
<thead>
<tr>
<th>Loco Type</th>
<th>V Start CV02</th>
<th>V Mid CV06</th>
<th>V Max CV05</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Switcher</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Concentrated low speed. Limited top speed</td>
<td>002</td>
<td>038</td>
<td>064</td>
</tr>
<tr>
<td><strong>Road Switcher</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Prototypical top speed w/evenly distributed curve from 0 to top speed</td>
<td>002</td>
<td>048</td>
<td>098</td>
</tr>
<tr>
<td><strong>Mainline Loco</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Quick increase to cruising speed then levels off to prototypical top speed.</td>
<td>002</td>
<td>128</td>
<td>154</td>
</tr>
</tbody>
</table>
Other LocoMotion® Features: Switching Speed, Normal Direction of Travel & Scaleable Speed Stabilization (Back EMF) Features

Switching speed is controlled by CV54. The factory setting is 000 for OFF. To turn on the switching speed feature, program CV54 to a value of 001. When this feature is on, use F6 to activate and deactivate switching speed. With the feature on the throttle’s target speed is effectively reduced by about 50% and the effects of accel and decel programmed into the decoder are reduced by 1/4. This is useful for yard switching operations.

Normal Direction of Travel is controlled by CV29. See your decoder manual for additional information on the settings for CV29.

Decoder Reset CV08

Decoder reset lets you reset all CV values to the initial factory settings. To reset all CV values, program CV08 to a value of 008. You also have the option of resetting all values except the 28 speed step tables. To do this, program CV08 to a value of 009.

Digitrax SoundFX™ System

Digitrax SoundFX™ lets you make your locos sound in scale like the real thing!

The SoundFX™ sound CVs in the range of CV140 to CV256 let you customize your decoder without having to reprogram or change the installed sound scheme.

Standard decoder CVs in the range of CV01 to CV120 operate the same as for a non-sound FX3 Digitrax decoders (they control motor and light functions etc.) CV58 is used as Master Volume, and CV60 is used to select an alternate scheme, if provided in the sound project.

Sound CV155 is provided to select Diesel engine “notching” modes. The default of CV155= 00 provides “automatic notching” that changes the diesel RPM settings at 8 distinct throttle speeds that are controlled by Sound CV132.

Sound CV155=01 selects “semi-automatic notching” mode that allows F6 ON to increase the notch from the current throttle setting and F7 ON to decrease back towards the lowest current throttle notch setting.

Sound CV155=02 selects “manual notching” mode that allows F6 ON to increase the notch setting and F7 ON to decrease the notch setting irrespective of the throttle setting, which controls just the motor speed.

The decoder’s sound scheme can be reloaded using a Digitrax PR2 or PR3 programmer and a sound project file (for example AC4400.spj) from the Digitrax Sound Depot web site. Typical sound downloads take between 50 and 100 seconds depending on the project complexity and file size.

The following tables show the CVs used in this decoder version and how it is set up at the factory to operate various sounds using your throttle.
<table>
<thead>
<tr>
<th>CV#</th>
<th>Used For</th>
<th>Range</th>
</tr>
</thead>
<tbody>
<tr>
<td>01</td>
<td>2 Digit Address</td>
<td>[03]</td>
</tr>
<tr>
<td>11</td>
<td>Sound Time Out, 06 = Sound ends when loco address is de-selected, 00=Sound stays on after loco is de-selected</td>
<td>[06]</td>
</tr>
<tr>
<td>29</td>
<td>Configuration</td>
<td>[06]</td>
</tr>
<tr>
<td>49</td>
<td>Forward Light (FOF) -Headlight</td>
<td>[0]</td>
</tr>
<tr>
<td>50</td>
<td>Reverse Light (FOR) -Reverse Light</td>
<td>[0]</td>
</tr>
<tr>
<td>51</td>
<td>Function 1</td>
<td>[0]</td>
</tr>
<tr>
<td>52</td>
<td>Function 2</td>
<td>[0]</td>
</tr>
<tr>
<td>58</td>
<td>Master Volume (F8 ON used for Muting)</td>
<td>0-15 [9]</td>
</tr>
<tr>
<td>60</td>
<td>Factory Scheme Select: 0=GP38 diesel, 1=C420 diesel</td>
<td>[0]</td>
</tr>
<tr>
<td>132</td>
<td>Notch Rate</td>
<td>[127]</td>
</tr>
<tr>
<td>135</td>
<td>Mute Volume</td>
<td>[0]</td>
</tr>
<tr>
<td>140</td>
<td>Prime Mover Volume</td>
<td>0-64 [60]</td>
</tr>
<tr>
<td>141</td>
<td>Bell Volume (Min=0, Max=64)</td>
<td>[25]</td>
</tr>
<tr>
<td>142</td>
<td>Horn Volume (Min=0, Max=64)</td>
<td>[60]</td>
</tr>
<tr>
<td>143</td>
<td>Time-Scattered Air Effects Volume</td>
<td>0-64 [30]</td>
</tr>
<tr>
<td>145</td>
<td>Misc Vols</td>
<td>0-64 [40]</td>
</tr>
<tr>
<td>146</td>
<td>Bell Ring Rate (1=24 milliseconds)</td>
<td>1-100 [07]</td>
</tr>
<tr>
<td>147</td>
<td>Air Drier Rate (1-about 2 seconds)</td>
<td>1-64 [02]</td>
</tr>
<tr>
<td>148</td>
<td>Compressor Run Rate</td>
<td>[30]</td>
</tr>
<tr>
<td>149</td>
<td>Air Compressor On Time</td>
<td>[20]</td>
</tr>
<tr>
<td>150</td>
<td>Horn Setup. Default=0, Alternate Horns= 1, 2, 3 Playable Horn versions =128, 129, 130, 131</td>
<td>[0]</td>
</tr>
<tr>
<td>151</td>
<td>Auto Coupler Sequence Threshold Value-Peak speed to allow auto coupler/brake when direction change occurs and F3 is ON</td>
<td>0-64 [48]</td>
</tr>
<tr>
<td>152</td>
<td>Project Author ID, Digitrax=221</td>
<td>[221]</td>
</tr>
<tr>
<td>153</td>
<td>Project ID, GP38/C420 dual scheme</td>
<td>[21]</td>
</tr>
<tr>
<td>155</td>
<td>Notching/Slip Mode: 00=Automatic, 01=Semi-Automatic, 02=Manual</td>
<td>[00]</td>
</tr>
</tbody>
</table>
Sound FX DC Operation Mode

Digitrax SoundFX™ decoders will operate on smooth DC power. The sound will not start until approximately 5 volts is applied to the track and there will be no “start up sound.”

SDN144A0 Troubleshooting

If the sound does not start in the decoder

1. Make sure you have selected the locomotive address on a throttle. The sound will not run unless the locomotive is addressed in the system. Make sure F8 is OFF.

2. Check your installation to make sure the decoder is installed properly.

If the sound output sounds distorted

---

<table>
<thead>
<tr>
<th>Function #</th>
<th>Used For</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>F0</td>
<td>Lights</td>
<td></td>
</tr>
<tr>
<td>F1</td>
<td>Bell</td>
<td></td>
</tr>
<tr>
<td>F2</td>
<td>Horn/Whistle</td>
<td>CV150 selects horn</td>
</tr>
<tr>
<td>F3</td>
<td>Coupler crash</td>
<td>Auto coupler/brake set by CV151 max speed</td>
</tr>
<tr>
<td>F4</td>
<td>Air feature disable</td>
<td>F4 off enables pop-off, drier and starts compressor</td>
</tr>
<tr>
<td>F5</td>
<td>Diesel = Dynamic brake Fans</td>
<td></td>
</tr>
<tr>
<td>F6</td>
<td>Diesel = Notch Up</td>
<td>Notch UP if CV155=01 or 02</td>
</tr>
<tr>
<td>F7</td>
<td>Crossing Gate Airhorn or; Diesel = Notch DOWN</td>
<td>Notch DOWN, if CV155 = 01 or 02 (Crossing Gate Horn active if CV155=0)</td>
</tr>
<tr>
<td>F8</td>
<td>Mute Control</td>
<td>F8 ON is muted</td>
</tr>
<tr>
<td>F9</td>
<td>Brake squeal</td>
<td></td>
</tr>
<tr>
<td>F10</td>
<td>Crossing Gate Airhorn Sequence</td>
<td></td>
</tr>
<tr>
<td>F11</td>
<td>Handbrake</td>
<td></td>
</tr>
<tr>
<td>F12</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
1. Check the speaker cone for magnetic debris that may have collected there. Debris on the speaker will cause a loss of sound quality and must be removed.

2. Be sure that the CV58 volume is not set at a level that is too high for the speaker being used. For impedances below 32ohms (e.g. 8 to 30 ohms) set this volume setting lower to ensure the 1 watt output rating is not exceeded.

If the sound in your decoder shuts down after you stop it and you are not using a Digitrax system for control. On some DCC systems decoders are not addressed by DCC packets after the locomotive is set to 0 speed. In this case after the CV11 timeout elapses (6 second default), sound will “shutdown.”. To defeat this feature, set CV11=00 to remove the timeout and shutdown. To make sounds, this decoder must have a command addressed to it at least once.

If you have trouble reading back CV’s on the programming track, this may be due to insufficient current draw on the SDN144A0 motor or function leads. Of course you can always just re-program the CV value into a CV to get the desired results, even though reading CV’s might not work.

OPS mode is recommended for writing to (programming) all CVs except CV01, CV17 & CV18 (2 digit and 4 digit addresses). If a second DCC decoder is present that is not Sound FX compatible then correct read back of CV data is not possible, since the NMRA CV read back was not designed for multiple decoder read back.

The SDN144A0 plays an Alco C420 Diesel scheme, but I want the default GP38 scheme. If the factory scheme has not been erased, program CV60 to a value of 0 to reselect the GP38 scheme. Alternatively set CV60 to 01 to change to the Alco C420 sound scheme.

I have loaded a new scheme but the CV’s and Functions are not what I expected. Load the sound project you programmed and then select the “view>project description” menu and then read the text file on the screen that defines how that project in particular uses CV’s and Functions for sound generation and configuration. Even without a programmer you can get SoundLoader and the sound projects from the Digitrax web site and review the descriptions on your compatible PC.

My speaker does not have a polarity mark. Speaker Polarity is simply used to ensure when more than one speaker is being used that they can be wired or “phased” so the input causes the diaphragm to move in the same direction. It can be ignored in a single speaker case.

When using my LT1 and test kit when I blow the Horn the decoder resets. Using the LT1 test kit and protection resistor is good to check the decoder is safely connected, but when a loud sound like a horn is activated the protection resistor limits the available power too much, so the decoder resets. Simply test full volume sounds on normal track power after connections check OK. If volume overloads decoder and loco slows, set CV57=0 to turn off BEMF.

Warranty & Repair
Digitrax gives a one year “No Worries” Warranty against manufacturing defects and accidental customer damage on all Digitrax products.

That’s it! A simple, straightforward warranty with no tricky language!

Visit www.digitrax.com for complete warranty details and instructions for returning items for repair.
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